

The Ohio University Instructional Technology Scholars Association Presents Webinar

Topic: Barriers to the development of educational games
Friday April 16th 2010
Online Seminar

**Time: 12:00 Noon (USA)EST and 16:00 GMT
(Other countries)
Admission is Free!!!**

Webinar Link

<https://adobeconnect.oit.ohio.edu/itsa/>



“Anyone who makes a distinction between games and learning doesn’t know the first thing about either” Marshall McLuhan



“Games are the most ancient and time honored vehicles for education” *Chris Crawford*



“Game designers have a better take on the nature of learning than instructional designers” Seymour Papert



Presenter: Dr. David Moore
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Read about Dr Moore [here](#)